

LEARNINGAPPS

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ID Number: LO28049

**LEARNING OBJECT TYPE**

Step By Step

LEVEL

Intermediate

PARTNER

191

AUTHOR

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LANGUAGE

English

OPERATING SYSTEM

Android, Windows, iOS

ABOUT THIS LEARNING OBJECT

LearningApps.org is a Web 2.0 application, to support learning and teaching processes with small interactive modules. Those modules can be used directly in learning materials, but also for self studying. The aim is to collect reusable building blocks and make them available to everyone. Blocks (called Apps) include no specific framework or a specific learning scenario. The blocks are therefore not suitable as complete lessons or tasks, instead they must be embedded in an appropriate teaching scenario.

STEP 1. HOMEPAGE



To open LearningApps you have to open a browser and type in www.learningapps.org

STEP 2. VIDEO TUTORIAL

<https://www.youtube.com/watch?v=hNgFXHv6els>

A short video tutorial

STEP 3. BROWSE APPS

You can browse apps and on the bar on the right side above you can select your level

STEP 4. AN EXAMPLE



iPad 11:01 learningapps.org 13%

LearningApps.org

Search in Apps Browse Apps Create App Login

Category: English as foreign language

Class: Elementary level Vocational and further education

- Animals
- Business English
- Cultural Identity
- Culture & Traditions
- Grammar
- Language patterns
- Listening
- Phrases
- Vocabulary



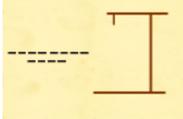
Birds and animals



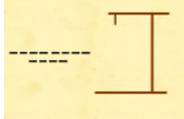
Animals - állatok



Canadian Wildlife



Wolves



animal



Animals



Animals



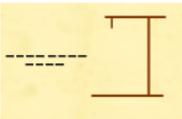
Animals



Wild Animals



Loomad inglise keeles



Animals

K	J	F	I	S	C
L	D	A	W	M	M
Q	J	K	O	V	I
M	S	Y	K	O	I
Q	H	G	K	G	M
K	A	T	Z	E	X

Where's my mum?

Choose the category "English as a foreign language" and select "Animals"

STEP 5. ANIMALS AND THEIR NAMES

The screenshot shows the LearningApps.org website on an iPad. The top status bar indicates the time is 11:04 and the battery is at 12%. The website header features the LearningApps.org logo and navigation options: 'Search in Apps', 'Browse Apps', 'Create App', and 'Login'. The main content area is titled 'Animals' and dated '2015-09-13'. It displays a matching task interface with a central dialog box that says 'Task: Match the name of the animal with the picture' and an 'OK' button. The interface is populated with various animal images and their names, including a parrot, cow, dolphin, giraffe, tiger, shark, wolf, bear, goat, crocodile, and elephant. At the bottom of the app preview, there are buttons for 'Create similar App' and 'Bookmark in "My Apps"'. The iPad's home indicator bar is visible at the very bottom.

In this app you have to match the picture of the animals with the names

STEP 6. GIVE IT A TRY

```
<iframe src="//LearningApps.org/watch?app=1285441"
style="border:0px;width:100%;height:500px" webkitallowfullscreen="true"
mozallowfullscreen="true"></iframe>
```

Try

STEP 7. ONE MORE

```
<iframe src="//LearningApps.org/watch?app=1423865"
style="border:0px;width:100%;height:500px" webkitallowfullscreen="true"
mozallowfullscreen="true"></iframe>
```

Try